

Bioinformatics 1

Biology, Sequences, Phylogenetics

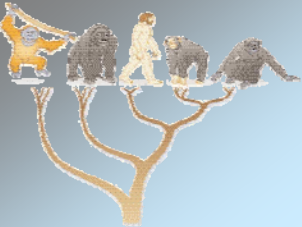
Part 3

Sepp Hochreiter



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Motivation

4 Multiple Alignment

4.1 Motivation

4.2 Scoring

4.2.1 Consensus

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4.2.3 Sum of Pairs

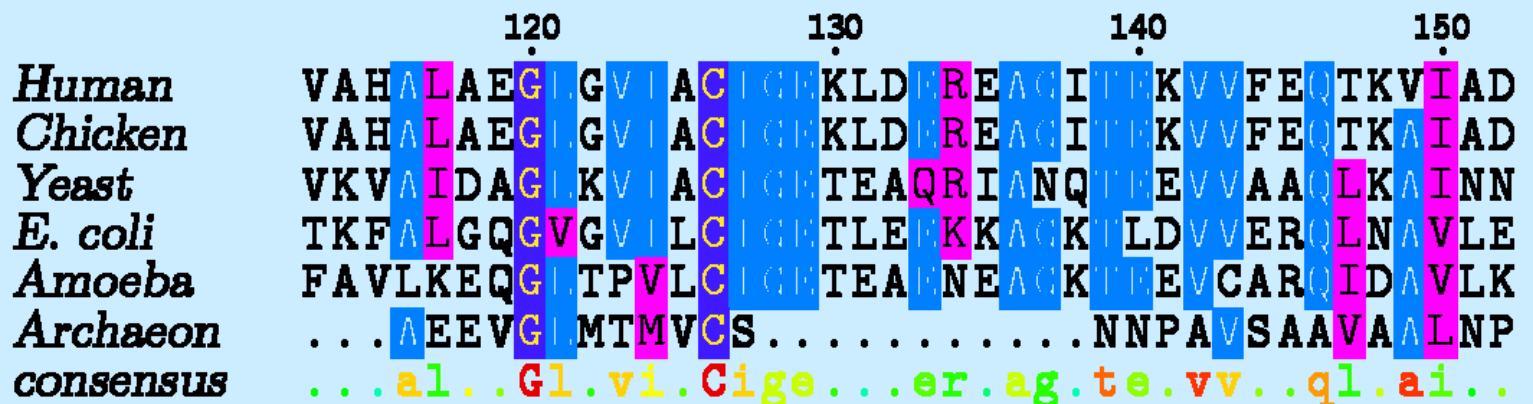
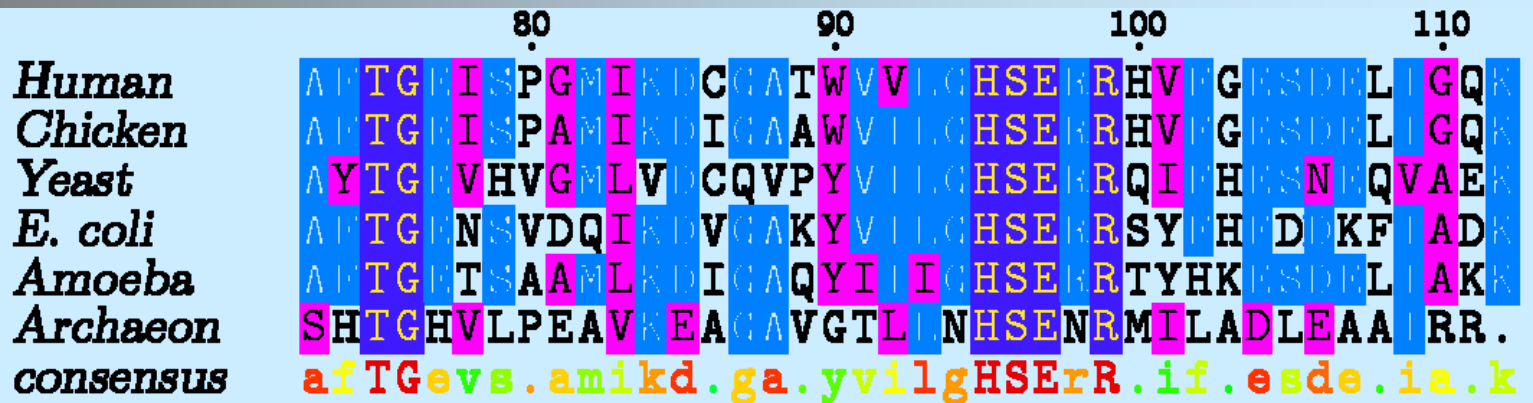
4.3 Algorithms

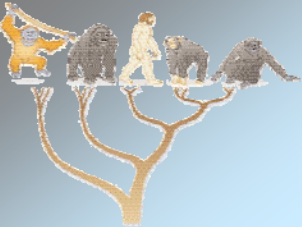
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Motivation

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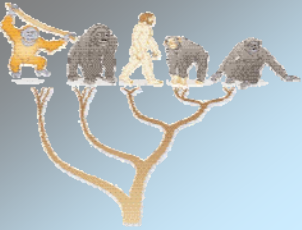
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4.3.3 Other

4.4 Profiles / PSSMs

	160	170	180	190
<i>Human</i>	NV..KDWSKVVLA	YEPVWAIGTGKT	TATPQQAQEVH	EKLRG
<i>Chicken</i>	NV..KDWSKVVLA	YEPVWAIGTGKT	TATPQQAQEVH	EKLRG
<i>Yeast</i>	AISKEAWKNIILA	YEPVWAIGTGKT	TATPDQAQEVH	QYIRK
<i>E. coli</i>	EV..KDFTNVVVA	YEPVWAIGTGLA	ATPEDAQDIHAS	IRK
<i>Amoeba</i>	TQGAAAFEGAVIA	YEPVWAIGTGKS	ATPAQAQAVH	KFIRD
<i>Archaeon</i>	DY.....	VAVEPELIGTG	IPVSKAKPEVITN
<i>consensus</i>	.v...w..vvl	AyEPvwa	IGTGktatp	.qaqevh..ir.
	200	210	220	230
<i>Human</i>	WLKSNVSDAVAQST	RIIYGGSVTGAT	CKELASQP	VDGFL
<i>Chicken</i>	WLKTHVSDAVAQST	RIIYGGSVTGGN	CKELASQH	VDGFL
<i>Yeast</i>	WMTENISKEVAEAT	RIQYGGSVNPA	CNELAKKA	VDGFL
<i>E. coli</i>	FLASKLGDKAASEL	RILYGGSANGS	NAVTFKDKA	VDGFL
<i>Amoeba</i>	HIAK.VDANI	AEQVI IQYGGSV	NASNAAEI	FAQPVDIGAL
<i>Archaeon</i>	..TVELVKKVN	PEVKVLCGAGI	STGEDVKK	AEIELGTVGVL
<i>consensus</i>	wl...v...va...	rilyGgsv.ggn	..ela...	dvdGfL



Motivation

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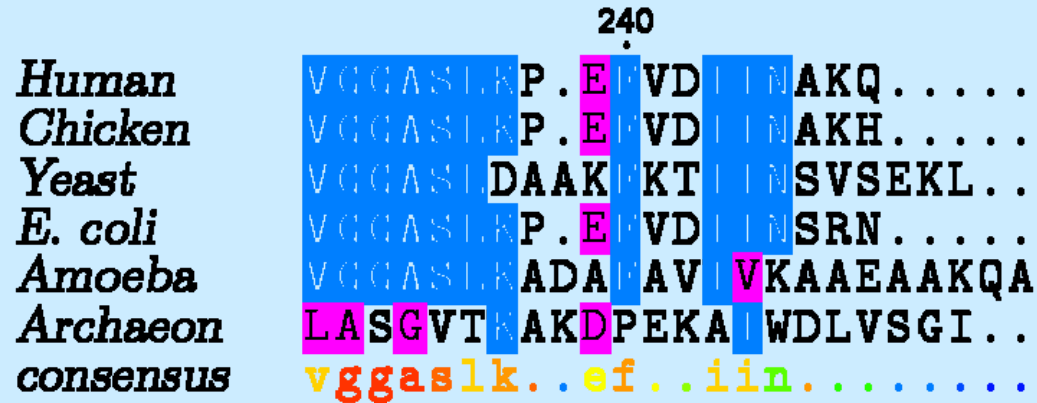
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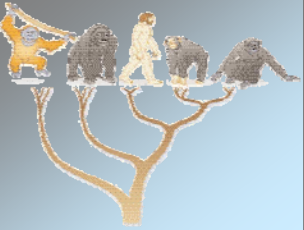
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4.4 Profiles / PSSMs

Multiple sequence alignment is used to

- ↳ detect remote homologous regions
- ↳ detect motifs (regular patterns) in protein families
- ↳ detect conserved regions or positions (disulfide bonds)
- ↳ detect structural blocks like helices or sheets
- ↳ construct phylogenetic trees
- ↳ construct a profiles (search or averages)
- ↳ sequence genomes by superimposing fragments (nucleotides)
- ↳ cluster proteins according to similar regions



Scoring and Similarity

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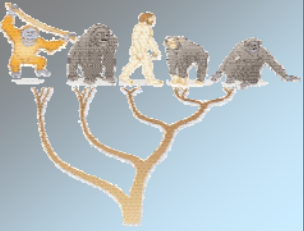
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Similarity measures can be based on:

- ↳ the similarity of all sequences to a reference sequence
- ↳ the similarities between evolutionary adjacent sequences
- ↳ all pairwise similarities



Consensus and Entropy

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consensus sequence: obtained if for each column in the alignment the most frequent amino acid is chosen

more precisely: the amino acid or letter which has the highest score to all other amino acids or gaps in the column

4.2.2 Tree and Star

consensus score: sum of the pairwise score between sequences and the consensus sequence

4.2.3 Sum of Pairs

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generalized by profiles instead of sequences

4.3.2 Progressive

profile: relative frequency instead of most frequent

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Consensus and Entropy

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high entropy of the letter distribution: all letter are equally probable
zero entropy: one letter in the column

good alignment correlates with a low accumulative entropy

entropy score:
$$- \sum_i \sum_a f_{i,a} \log f_{i,a}$$

$f_{i,a}$: relative frequency of letter a in column i



Tree and Star Score

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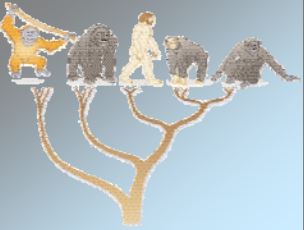
4.3.3 Other

4.4 Profiles / PSSMs

To count the number of mutations only those pairs should be compared which are evolutionary adjacent

E
E
E
E
D
D
D
D

evolutionary adjacent sequences are represented through a phylogenetic tree, which must be constructed



Tree and Star Score

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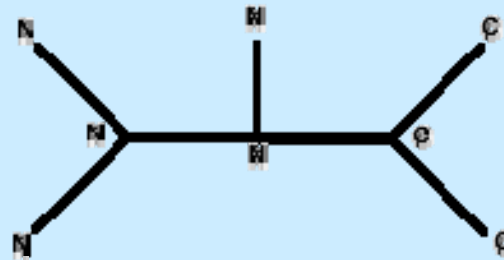
NNN

NNN

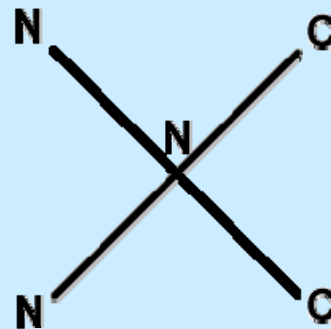
NNN

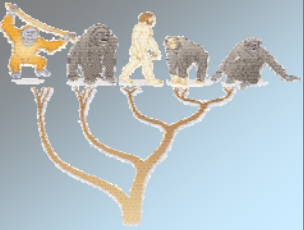
NNC

NCC



phylogenetic star: one sequence is considered as ancestor





Weighted Sum of Pairs

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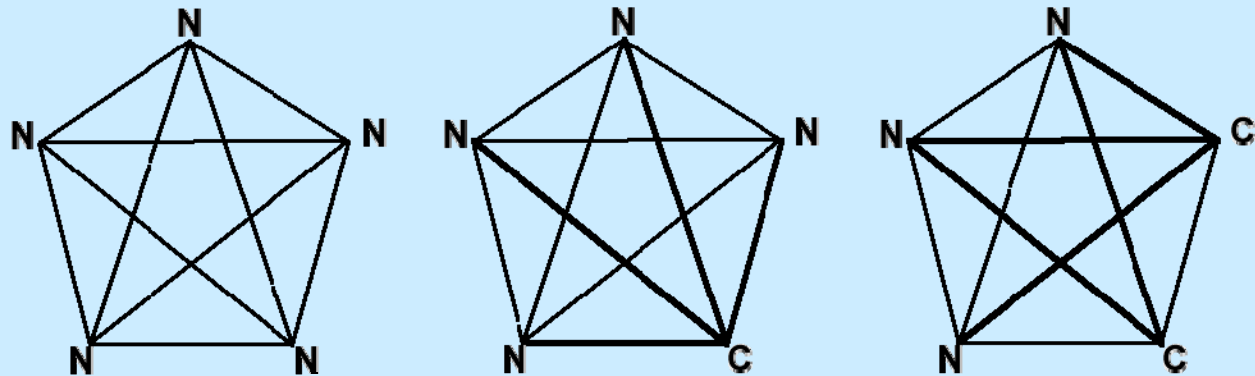
4.3.1 Exact Methods

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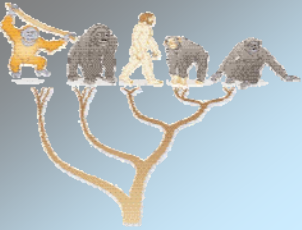
weighted sum of pairs: all pairwise comparisons



alignment length: L
number sequences: N

$$\sum_{i=1}^L \sum_{l=1}^{N-1} \sum_{j=l+1}^N w_{l,j} s(x_{i,l}, x_{i,j})$$

weights: reduce the influence of closely related sequences



Weighted Sum of Pairs

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Disadvantage: relatively decreases with respect of N for conservative regions; but larger N means more conservative

$$S_{\text{old}} = \frac{N(N-1)}{2} s(C, C) \quad \text{N Cs vs. (N-1) Cs and D}$$

$$S_{\text{new}} = \frac{N(N-1)}{2} s(C, C) - (N-1)s(C, C) + (N-1)s(C, D)$$

$$\frac{S_{\text{old}} - S_{\text{new}}}{S_{\text{old}}} = \frac{2(N-1)s(C, C) - 2(N-1)s(C, D)}{N(N-1)s(C, C)} =$$

$$\frac{2}{N} \left(1 - \frac{s(C, D)}{s(C, C)} \right) \quad \text{for large N small difference}$$

$$s(C, D) < s(C, C)$$

reasonable scoring matrices: $\left(1 - \frac{s(C, D)}{s(C, C)} \right) > 0$



Weighted Sum of Pairs

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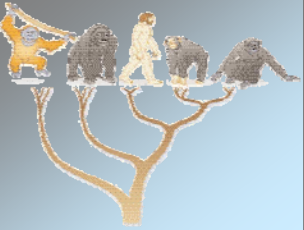
4.3.3 Other

4.4 Profiles / PSSMs

contra-intuitive: a new letter in a column of 100 equal letters is more surprising as a new letter in a column of 3 equal letters

Information gain: $-\log f_{i,a} = \log(N)$

Gaps: as for pairwise algorithms, linear gaps more efficient



Multiple Alignment Algorithms

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multiple alignment optimization problem: NP-hard

Exact solution: only 10 to 15 sequences

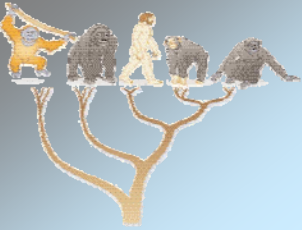
algorithm classes:

↪ global and progressive methods: MSA, COSA, GSA, clustalW, TCoffee

↪ iterative and search algorithms: DIALIGN, MultAlin, SAGA, PRRP, Realigner

↪ local methods (motif/profile): eMotif, Blocks, Dialign, Prosite, HMM, Gibbs sampling

↪ divide-and-conquer algorithms: DCA, OMA



Multiple Alignment Algorithms

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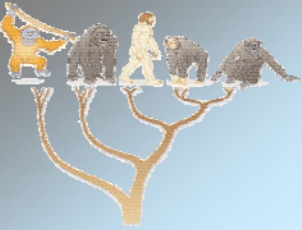
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Global progressive alignments methods		
CLUSTALW	ftp://ftp.ebi.ac.uk/pub/software	Thompson et al. (1994/97) Higgins et al. (1996)
MSA	http://www.psc.edu/ http://www.ibr.wustl.edu/ibr/msa.html ftp://fastlink.nih.gov/pub/msa	Lipman et al. (1989) Gupta et al. (1995)
PRALINE	http://mathbio.nimr.mrc.ac.uk/~jhering/praline	Heringa (1999)
Iterative and search algorithms		
DIALIGN segment alignment	http://www.gsf.de/biodv/dialign.html	Morgenstern et al. (1996)
MultAlin	http://protein.toulouse.inra.fr/multalin.html	Corpet (1988)
PRRP progressive global alignment	ftp://ftp.genome.ad.jp/pub/genome/saitamacc	Gotoh (1996)
SAGA genetic algorithm	http://igs-server.cnrs-mrs.fr/~cnotred/Projects_home_page/saga_home_page.html	Notredame and Higgins (1996)
Local alignments / motif / profile		
Aligned Segment Statistical Eval. Tool (Asset)	ftp://ncbi.nlm.nih.gov/pub/neuwald/asset	Neuwald and Green (1994)
BLOCKS	http://blocks.fhcrc.org/blocks/	Henikoff and Henikoff (1991, 1992)
eMOTIF	http://dna.Stanford.EDU/emotif/	Nevill-Manning et al. (1998)
GIBBS (Gibbs sampler)	ftp://ncbi.nlm.nih.gov/pub/neuwald/gibbs9_95/	Lawrence et al. (1993) Liu et al. (1995) Neuwald et al. (1995)
HMMER hidden Markov model	http://hmmcr.wustl.edu/	Eddy (1998)
MACAW	ftp://ncbi.nlm.nih.gov/pub/macaw	Schuler et al. (1991)
MEME (EM method)	http://meme.sdsc.edu/meme/website/	Bailey and Elkan (1995) Grundy et al. (1996, 1997) Bailey and Gribskov (1998)
Profile (UCSD)	http://www.sdsc.edu/projects/profile/	Gribskov and Veretnik (1996)
SAM hidden Markov model	http://www.cse.ucsc.edu/research/comp/bio/sam.html	Krogh et al. (1994) Hughey and Krogh (1996)



Exact Methods

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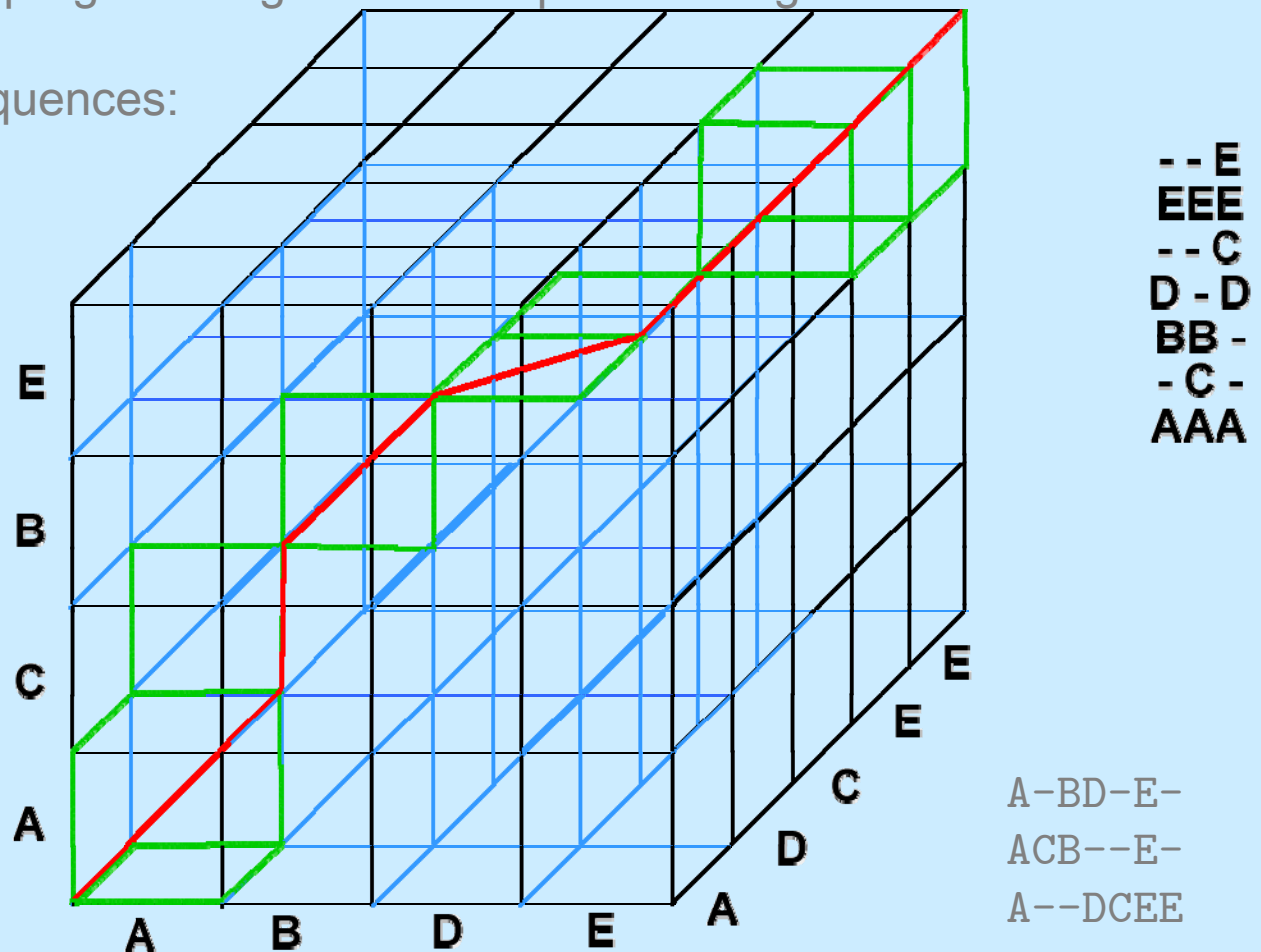
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4.4 Profiles / PSSMs

MSA (Lippman et al., 1989, Gupa et al., 1995): generalizes the dynamic programming ideas from pairwise alignment

three sequences:





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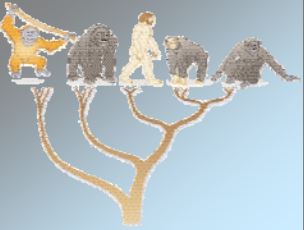
4.4 Profiles / PSSMs

memory and computational complexity: exponentially with N

Gupa et al., 1995: pairwise alignments constrain the path and not the whole hypercube must be filled

MSA (Gupa):

1. compute all pairwise alignment scores $S_{k,l}$
2. predict a phylogenetic tree based on the pairwise scores
3. compute pairwise weights based on the tree
4. construct a temporary multiple alignment with score S_t
5. Compute $B_{k,l}$ a lower bound on $S[k,l]$ the score of the projection of the optimal multiple alignment to k and l
6. Compute space constraints similar to the Baum-Welch
7. compute the optimal alignment on the constraint cube; Dijkstra's shortest path algorithm for nonnegative edges; priority queue; non-negativity guarantees monotone increasing costs
8. compare the weight in the alignment with the maximal weight



Exact Methods

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last step compares actual and maximal weight, if actual is larger then a better alignment may be possible, larger maximal weight means more computational costs

Carillo-Lipman bound:

$$B_{k,l} = S_t + S_{k,l} - \sum_{i,j} S_{i,j}$$

$$S \geq S_t$$

$$\Leftrightarrow \sum_{i,j} S[i,j] \geq S_t$$

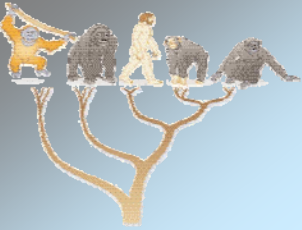
$$\Rightarrow \sum_{(i,j) \neq (k,l)} S_{i,j} + S[k,l] \geq S_t$$

$$\begin{aligned} S[k,l] &\leq S_{k,l} \\ S_t &\leq S \end{aligned}$$

$$\Leftrightarrow S[k,l] \geq S_t - \sum_{(i,j) \neq (k,l)} S_{i,j}$$

$$\Leftrightarrow S[k,l] \geq S_t + S_{k,l} - \sum_{i,j} S_{i,j}$$

$$\Leftrightarrow S[k,l] \geq B_{k,l}$$



Exact Methods

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MSA improved by the A^* algorithm (Lermen and Reinert, 1997)

Algorithm 1 A^* -algorithm.

Input: graph (the graph), start (start node), goal (goal node), $h(s)$ approximation of the distance of node s to the goal, S (priority queue), N (list of visited nodes)

Output: list P of the shortest path

BEGIN FUNCTION

insert (start,S)

while not isEmpty(S) **do**

current_node = pop(S)

if current_node in N **then** {no path from start to goal}

return "no path"

end if

insert (current_node, N)

if current_node = goal **then**

reconstruct_shortest_path(start,goal, graph)

else {find all nodes accessible from current node}

successors = expand(current_node, graph)

save_predecessor_in_graph(current_node, graph)

for all s in successors **do** {save node which lead to s}

predecessor(s) = current_node {compute and store costs}

cost(s) = cost(current_node) + edge(graph,current_node,s)

all_cost(s) = cost(s) + $h(s)$

insert(s,S) {according to all_cost(s)}

end for

end if

end while

return "no path found"

END FUNCTION

BEGIN SUBFUNCTION {shortest path P as list}

reconstruct_shortest_path (start, node, graph)

if node not= start **then**

push(node, P) {get predecessor}

predecessor = getPredecessor(node, graph)

reconstruct_shortest_path (start, predecessor, graph)

else

return P

end if

END SUBFUNCTION



Exact Methods

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MSA: weighted sum of pairs and a linear gap penalty

Weight: difference pairwise and projected multiple alignment (larger difference means higher weight)

similar sequences: pull the multiple alignment towards them which down-weights them

weights through the phylogenetic tree remove weights between distant sequences

Summing up all the weights: overall divergence of the sequences



Progressive Methods

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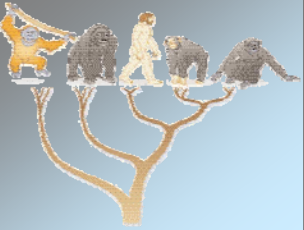
Progressive methods are the most popular methods for multiple alignment: ClustalW (Thomson, Higgins, Gibson, 1994) and TCOFFEE (Notredame, Higgins, Heringa, 2000)

ClustalW and TCOFFEE:

- ↳ perform pairwise alignment for each pair
- ↳ weight matrix: one minus the ratio of perfect matches
- ↳ construct a phylogenetic tree (Neighbor-Joining method)
- ↳ alignments between pairs sequences/alignments (start with closest distance); alignments are propagated through the tree

Initial alignments may be found through local alignment

phylogenetic tree supplies the weighting factors



Progressive Methods

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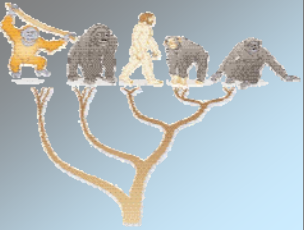
Disadvantage progressive methods:

- ↳ local minima
- ↳ same scoring matrix for close and remote related sequences and same gap parameters

ClustalW

gap penalties context dependent:

- ↳ gaps in hydrophobic regions are more penalized
- ↳ gaps which are within eight amino acids to other gaps are more penalized
- ↳ gaps in regions of other gaps have lower gap opening penalty
- ↳ gap penalties are amino acid dependent



Progressive Methods

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scoring matrices are adapted:

↳ scoring matrix from the PAM or the BLOSUM families

sequences are weighted through a phylogenetic tree:

↳ similar sequences lower weights (unbalanced data sets)

↳ phylogenetic tree weights with w_i as the weight of sequence i

$$\sum_{i=1}^{N-1} \sum_{j=i+1}^N w_i w_j s(i, j)$$

adaptive phylogenetic tree:

↳ insufficient scores change the tree

initial gap penalty parameters:

↳ according to scoring matrix

↳ similarity of the sequences (% identity)

↳ length of the sequences (log of the shorter sequences is added)

↳ difference of the length to avoid gaps in the shorter sequence

$$\cdot (1 + |\log(n/m)|)$$



Progressive Methods

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TCoffee (Tree based Consistency Objective Function For alignmEnt Evaluation) often better alignment than clustalW

TCoffee work as follows:

↳ libraries of pairwise alignments based on both global (clustalW) and local (FASTA) alignments (combination is more reliable)

↳ library weights are computed according to % identity

↳ libraries are combined and extended; arithmetic mean of weights; extension by aligning two sequences through a third sequence

↳ progressive alignment with a distance based on extended library



Other Methods

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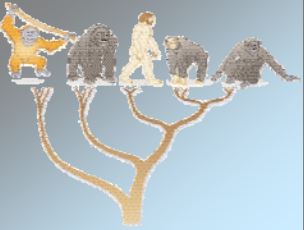
Center Star Alignment

center sequence \bar{i} : $\bar{i} = \arg \min_i \sum_j C(i, j)$

pairwise alignment costs $C(i, j)$

$$\bar{i} = 1$$

new sequence is added to the set of aligned sequences by a pairwise alignment to the center sequence introducing new gaps



Other Methods

4 Multiple Alignment

4.1 Motivation

4.2 Scoring

4.2.1 Consensus

4.2.2 Tree and Star

4.2.3 Sum of Pairs

4.3 Algorithms

4.3.1 Exact Methods

4.3.2 Progressive

4.3.3 Other

4.4 Profiles / PSSMs

Gusfield, 1993: cost is less than twice as of the optimal cost, if

$$C(i, i) = 0 \quad \text{and} \quad C(i, j) \leq C(i, k) + C(k, j)$$

scoring matrix s with

$$s(-, -) = 0$$

$$s(-, i) < 0$$

$$s(k, k) \geq s(i, k) + s(k, j) - s(i, j)$$

A	B		A	B
		>		
A	C		C	A

Then $C(i, j) = S_{i,i} - 2 S_{i,j} + S_{j,j}$

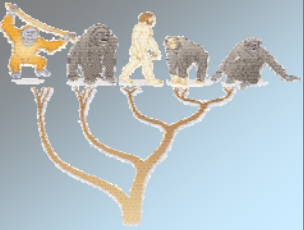
fulfills above conditions

The second condition is

$$S_{i,i} - 2 S_{i,j} + S_{j,j} \leq S_{i,i} - 2 S_{i,k} + S_{k,k} +$$

$$S_{k,k} - 2 S_{k,j} + S_{j,j}$$

$$\Leftrightarrow S_{i,j} \geq S_{i,k} + S_{k,j} - S_{k,k}$$



Other Methods

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4.4 Profiles / PSSMs

align i to k and j to k then align i , j , and k based on the pairwise alignments, the alignment has a gap if a gap was in one alignment

S is score of the multiple alignment

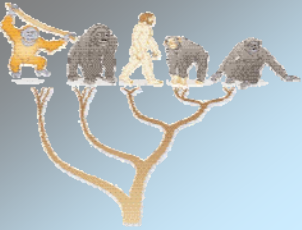
Per construction: $S[i, k] = S_{i,k}$, $S[k, j] = S_{k,j}$ and $S[k, k] = S_{k,k}$

Componentwise holds: $s(i, j) \geq s(i, k) + s(k, j) - s(k, k)$

Therefore $S[i, j] \geq S[i, k] + S[k, j] - S[k, k]$ and

$$S[i, j] \geq S_{i,k} + S_{k,j} - S_{k,k}$$

inequality to show follows from $S_{i,j} \geq S[i, j]$



Other Methods

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4.4 Profiles / PSSMs

idea of the proof of Gusfield center sequence alignment with cost C and the optimal cost C^*

$$C = \sum_{i=1}^N \sum_{j=1, j \neq i}^N C(i, j) \leq$$

$$\sum_{i=1}^N \sum_{j=1, j \neq i}^N C(i, 1) + C(1, j) = 2(N-1) \sum_{i=2}^N C(i, 1)$$

$$C^* = \sum_{i=1}^N \sum_{j=1, j \neq i}^N C(i, j) \geq$$

$$\sum_{i=1}^N \sum_{j=2}^N C(i, 1) = N \sum_{i=2}^N C(i, 1)$$

$$\Rightarrow \frac{C}{C^*} \leq \frac{2(N-1)}{N} \leq 2$$



Other Methods

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4.3 Algorithms

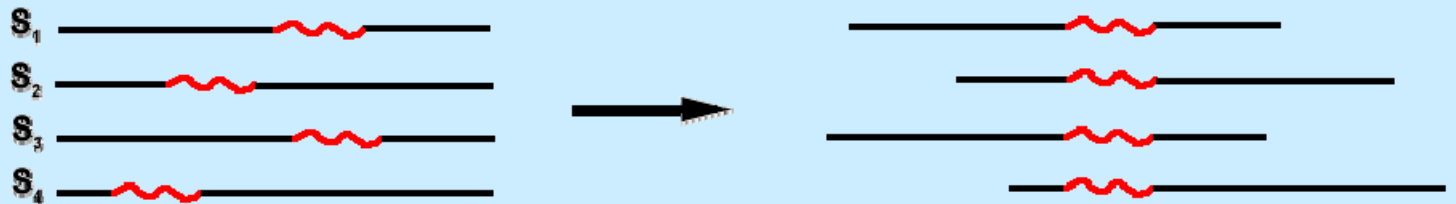
4.3.1 Exact Methods

4.3.2 Progressive

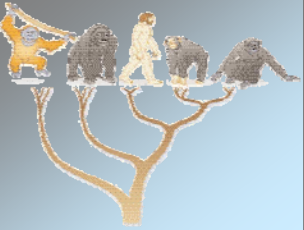
4.3.3 Other

4.4 Profiles / PSSMs

Motifs or pattern can be superimposed for alignment landmarks



Profiles and blocks can be derived from multiple alignments



Other Methods

4 Multiple Alignment

4.1 Motivation

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4.2.2 Tree and Star

4.2.3 Sum of Pairs

4.3 Algorithms

4.3.1 Exact Methods

4.3.2 Progressive

4.3.3 Other

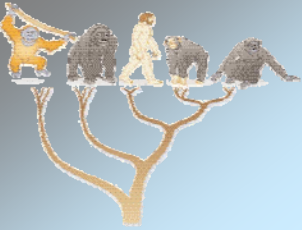
4.4 Profiles / PSSMs

SAGA (Sequence Alignment by Genetic Algorithm): genetic algorithm

MSASA (Multiple Sequence Alignment by Simulated Annealing): simulated annealing

Gibbs sampling

HMMs (hidden Markov models) can be used to find motifs



Other Methods

4 Multiple Alignment

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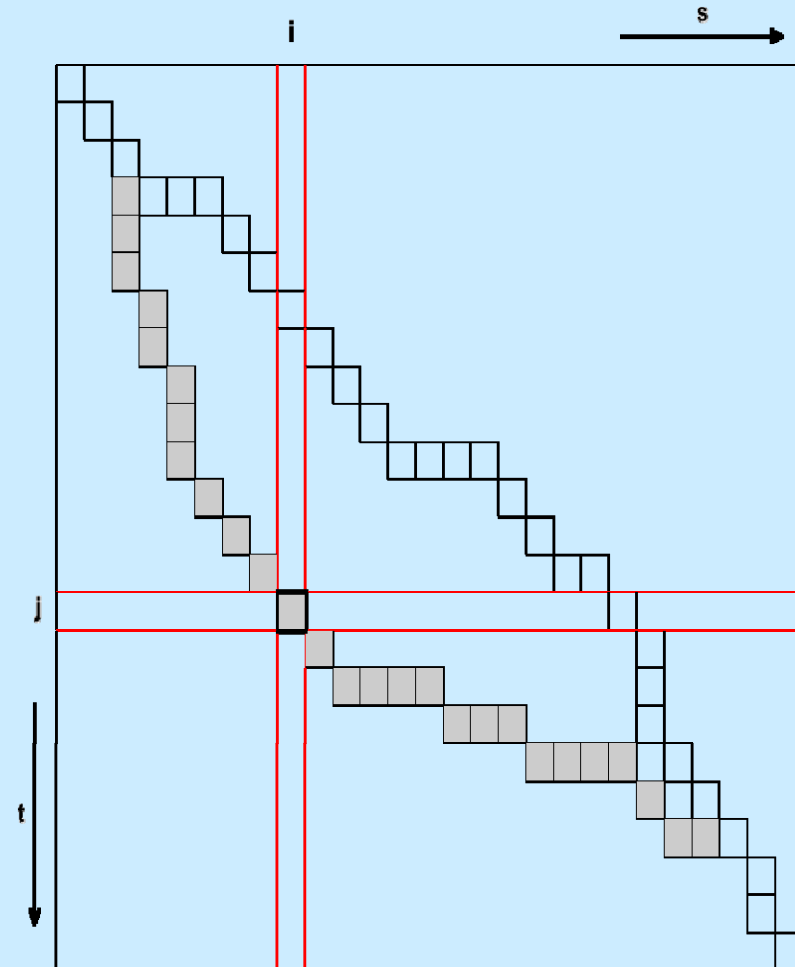
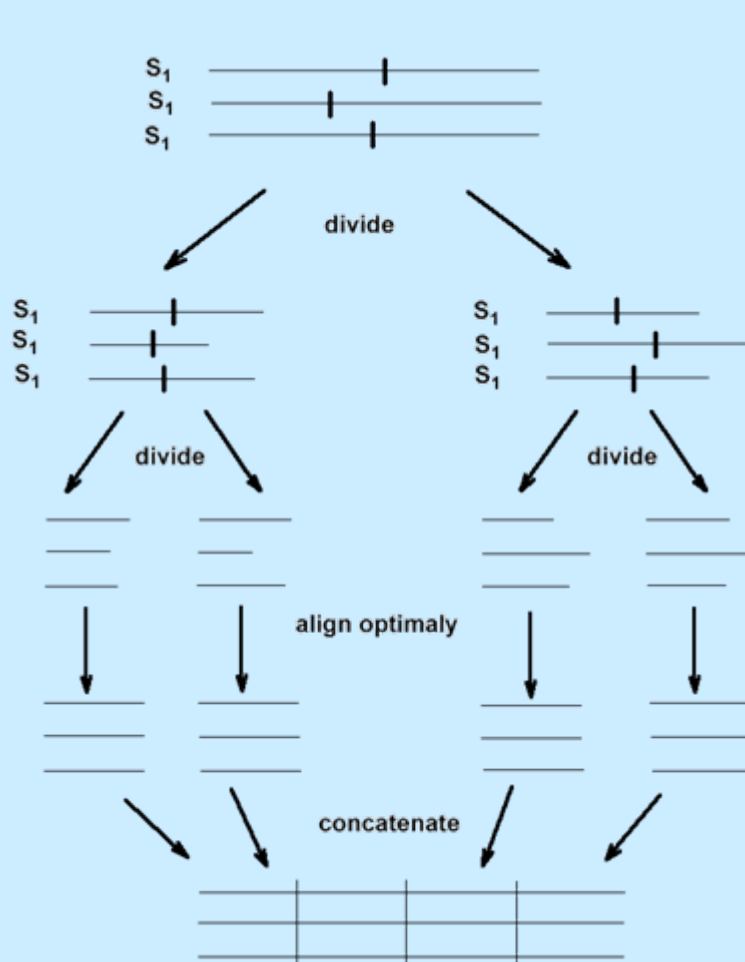
4.3.1 Exact Methods

4.3.2 Progressive

4.3.3 Other

4.4 Profiles / PSSMs

Divide-and-conquer Algorithms





Profiles and PSSMs

4 Multiple Alignment

4.1 Motivation

4.2 Scoring

4.2.1 Consensus

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4.2.3 Sum of Pairs

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4.3.2 Progressive

4.3.3 Other

4.4 Profiles / PSSMs

Profiles and Position Specific Scoring Matrices

Assumptions:

- ↪ \mathbf{x} is i.i.d. in its elements according to p_x
- ↪ n the length of \mathbf{x} is large
- ↪ expected letter score for random sequences $\sum_i p_x(i) s(i) < 0$
- ↪ exist i for which $s(i) > 0$

$$S_n = \sum_{i=1}^n s(i) \quad \text{centered value: } \tilde{S}_n = S_n - \frac{\ln n}{\lambda}$$

$$P\left(\tilde{S}_n > S\right) \approx 1 - \exp\left(-K e^{-\lambda S}\right) \approx K e^{-\lambda S}$$

$$\sum_i p_x(i) \exp(\lambda s(i)) = 1$$



Profiles and PSSMs

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4.4 Profiles / PSSMs

q_i : frequency of a letter a_i in a column of a multiple alignment

for sufficient high scoring segments

$$\lim_{n \rightarrow \infty} q_i = p_x(i) \exp(\lambda s(i))$$

$$\Rightarrow s(i) = \ln \left(\frac{q_i}{p_x(i)} \right) / \lambda$$

“Position Specific Scoring Matrices” (PSSMs) or profiles

new sequence: high scores mean similar alignment sequences